

# Secret Sharing Schemes: Solved & Unsolved Problems

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# The beginning

What	Who	When
Secret Sharing	Shamir [23] (algebraic) Blakley [3] (geometric)	1979
Multiparty Computation (MPC)	Yao [25]	1982
Verifiable SS (VSS)	Chor, Goldwasser, Micali, Awerbach [8]	1985
Information Dispersal	Rabin [22]	1989
Computational SS (CSS)	Krawczyk [18]	1993
Rational SS	Halpern, Teague [16]	2004

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# Access structure

- 1  $P = \{P_1, \dots, P_n\}$  is the set of *participants*
- 2 the *dealer* generates the *secret*  $\xi_s$ , and assigns *share*  $\xi_i$  to participant  $P_i$
- 3  $\mathcal{A} \subseteq \mathcal{P}(P)$  is the collection of *qualified* or *authorized* subsets of participants – qualified subsets, and only qualified subsets, should be able to recover the secret from their shares
- 4  $\mathcal{B} \subseteq \mathcal{P}(P)$  is the collection of *forbidden* subsets – sets in  $\mathcal{B}$  should not leak any information on the secret
- 5  $(\mathcal{A}, \mathcal{B})$  is the *access structure* of a secret sharing scheme

Clearly  $\mathcal{A}$  must be upward closed,  $\mathcal{B}$  be downward closed, and  $\mathcal{A}$  and  $\mathcal{B}$  be disjoint.

Only the *minterms* of  $\mathcal{A}$  and the *maxterms* of  $\mathcal{B}$  are listed.

## Perfect and ramp structures, efficiency

- 1 a scheme is *perfect* if unqualified subsets are forbidden, i.e. subsets not in  $\mathcal{A}$  are in  $\mathcal{B}$ :  $\mathcal{B} = \{X \subseteq P : P \notin \mathcal{A}\}$   
in perfect schemes  $\mathcal{B}$  is omitted
- 2 a scheme is *ramp* if it is not perfect

In a ramp scheme adding more and more participants to a forbidden set, more and more information about the secret might be released.

- 3 the *efficiency* of a scheme is the ratio between the length in bits of the shares and that of the secret
- 4 the (worst case/average) *information ratio*  $R(\mathcal{A}, \mathcal{B})$  is the infimum of the (worst case/average) efficiency of all schemes realizing  $(\mathcal{A}, \mathcal{B})$ .
- 5 the *information rate*  $\rho$  (as usual) is just the inverse of this  $R$

# The main goal

## The Secret Sharing Paradigm

*Given a structure  $(\mathcal{A}, \mathcal{B})$  determine, or at least estimate, how efficiently can it be realized. In other words, determine the information ratio  $R(\mathcal{A}, \mathcal{B})$ .*

## Variants on Secret Sharing

Depending on the computational power of the participants we have

**CSS** participants (and the dealer) are computationally bounded

**SS** “*no information leaked out*” meant as in information theory

In plain secret sharing both the dealer and the players are honest.

**VSS** some of the players, including the dealer, may not follow the protocol. Still, honest players should be able to recover the secret and corrupted players should get no information on it.

When no secrecy is required we have

**ID** when there are no forbidden sets, the scheme  $(\emptyset, \mathcal{A})$  is dubbed *information dispersal* scheme.

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## Formal definitions – statistical secret sharing

- A *secret sharing scheme* is a collection of random variables:  $\xi_s$  for the secret, and  $\xi_i$  for each participant with a joint distribution.
- The *size of the secret*  $\xi_s$  is  $\mathbf{H}(\xi_s)$ , and that of the  *$i$ -th share*  $\xi_i$  is  $\mathbf{H}(\xi_i)$ , where  $\mathbf{H}$  is the Shannon entropy.
- A scheme *realizes the structure*  $(\mathcal{A}, \mathcal{B})$  if
  - a)  $\xi_s$  is determined by  $\{\xi_i : i \in A\}$  for  $A \in \mathcal{A}$ , and
  - b)  $\xi_s$  is statistically independent of  $\{\xi_i : i \in B\}$  for  $B \in \mathcal{B}$ .
- The (worst case) *information ratio* of  $(\mathcal{A}, \mathcal{B})$  is

$$R(\mathcal{A}, \mathcal{B}) = \inf_{\mathcal{S}} \left\{ \max_i \frac{\mathbf{H}(i)}{\mathbf{H}(s)} : \mathcal{S} \text{ realizes } (\mathcal{A}, \mathcal{B}) \right\}$$

- If  $\mathcal{A}$  is perfect, then its information ratio is denoted by  $R(\mathcal{A})$ .

## Example

In the  $(t, k, n)$  *threshold scheme* there are  $n$  participants; subsets with  $< t$  elements are forbidden, and subsets with  $\geq k$  elements are authorized. ( $t = 0$  is information dispersal.)

### Theorem (Shamir [23])

*The  $(t, k, n)$  threshold scheme can be realized with ratio  $1/(k - t)$ .*

### Proof

Choose a random polynomial over the finite field  $\mathbb{F}_q$  as

$$p(x) = a_{k-1}x^{k-1} + a_{k-2}x^{k-2} + \dots + a_0$$

The secret is  $\langle a_0, \dots, a_{k-t-1} \rangle$ , and the  $i$ -th participant's share is  $p(i) \in \mathbb{F}_q$  for  $1 \leq i \leq n$ .

## Good news — Bad news

Theorem (Ito, Saito & Nishizeki [17] – good news)

*Every access structure can be realized by some secret sharing scheme.*

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Fact – bad news

Every general construction yields exponentially large shares (exponential in the number of participants).

Unsolved problem

Are exponentially large shares necessary, or can we get away with share size *linear* in the number of participants?

## How large should a share be?

### Theorem (Csirmaz [11])

*There is an access structure with (average) ratio  $\geq O(n/\log n)$ .*

### Open Problem

Improve the  $O(n/\log n)$  bound, at least by a factor of  $\log n$ .

**Hint:** The above bound is a consequence of the Shannon inequalities for the entropy function. Try using non-Shannon inequalities of Zhang and Yeung [26]. from 1998.

# Ideal structures

## Theorem (Folklore)

*In a perfect structure each participant must remember at least as much information as there is in the secret:  $R(\mathcal{A}) \geq 1$ .*

## Definition

$\mathcal{A}$  is *ideal* if this amount is minimal, i.e.  $R(\mathcal{A}) = 1$ .

## Open Problem

Characterize ideal structures.

## Theorem (Brickell & Davenport [5]; Beimel, Livne & Padró [1])

$\mathcal{A}$  is induced by a representable matroid  $\iff \mathcal{A}$  is ideal  $\iff \mathcal{A}$  is induced by a matroid.

# The $\inf \stackrel{?}{=} \min$ problem

$R(\mathcal{A})$  is defined as the infimum of the maximal relative share size over all schemes realizing  $\mathcal{A}$ .

**Theorem (Livne [19], Matuš [21])**

*There exists an access structure  $\mathcal{A}$  where the infimum is not taken by any realization. Furthermore  $\mathcal{A}$  can be chosen to be ideal.*

## Perfect structures

Lots of perfect structures are known with ratio  $\geq 1.5$  The significance of the number 1.5 is shown by

**Theorem (Marti-Farré & Padró [20])**

*If  $\mathcal{A}$  is not induced by a matroid, then  $R(\mathcal{A}) \geq 1.5$ .*

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A long standing open problem was solved quite recently:

**Problem**

Does there exist a structure with ratio strictly between 1 and 1.5?

**Theorem (Beimel, Liven & Padró [1])**

*There is an access structure  $\mathcal{A}$  (induced by the Vamos matroid) with  $1.11 < R(\mathcal{A}) \leq 1.33 \dots$*

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## Game theory assumes

- participants are rational and
- try to maximize their utility:
  - getting the secret is better than not getting it
  - the fewer of others get it, the better
  - it is a shame to remain silent (but not too much)

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## The result

never reveal a share, wait for the others to do it first

# Rational Secret Sharing

Theorem (Gordon & Katz [15], Halpern & Teague [16])

*There exists a probabilistic protocol for secret reconstruction where it is in the best interest of the participants to reveal their shares.*

Proof (Idea).

Protocol RECONSTRUCT yields either  $\perp$  or the real secret with certain probability. When waiting for the others, I might get  $\perp$  (i.e. nothing), but all others will know that I am not participating.  $\square$

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# Secret sharing on graphs

## Definition

vertices — participants

edges — minimal authorized sets

$R(G)$  — ratio of this perfect structure

## Examples

$$R(G) \geq 1$$

$R(K_n) = 1$  Shamir's  $(2, 2, n)$  threshold scheme

$R(C_n) = 1.5$ ,  $R(P_n) = 1.5$  (circle and path for  $n \geq 5$ )

## Theorem (Stinson [24])

$R(G) \leq (d + 1)/2$  where  $d$  is the maximum degree.

# Spectrum of $R(G)$

Theorem (Brickell & Stinson [6] – Capocelli & al [7] )

*Either  $R(G) = 1$  and then  $G$  is a multipartite graph,  
or  $R(G) \geq 1.5$ .*

Theorem (Csirmaz & Tardos, 2006)

*If  $G$  is a tree then  $R(G) = 2 - 1/k$  for some integer  $k \geq 2$ .*

In fact, this is true for other graphs as well, see the next lecture.

Theorem (Csirmaz [12])

*Let  $\{0, 1\}^d$  be the edge graph of the  $d$ -dimensional cube. Then  
 $R(\{0, 1\}^d) = d/2$ .*

# Spectrum of $R(G)$

The *graph spectrum* is the set of numbers  $R(G)$  where  $G$  is a graph.

## Known facts

- 1 and 1.5 is in it, but nothing in between
- $2 - 1/k$  and  $k/2$  are in the spectrum

## Open Problems

- Find any value in the spectrum not listed above.
- Find another limit point in the spectrum.
- Show that there is no limit point below 2.
- Find any other gap in the spectrum, or show that there is none

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## Going infinite . . .

Shamir's construction for  $(2, \infty)$ -threshold system:

Pick  $x_i \in \mathbb{F}$  for each participant  $i$ , pick  $x_s \in \mathbb{F}$  for the secret.

Dealer chooses  $p(x) = ax + b$  according to a certain distribution.

The secret is  $\xi_s = p(x_s)$ , and  $i$ -th share is  $\xi_i = p(x_i)$ .

Two shares determine  $p(x)$ , thus the secret.

### Open Problem

Do there exist an infinite field  $\mathbb{F}$  and a distribution on the linear functions so that  $\xi_s$  and  $\xi_j$  are independent?

Can we also have all  $\xi_j$  have the same distribution?

**Remarks:** • By Chor & Kushilevitz [9]  $\mathbb{F}$  cannot be countable.

- The Blakley & Swanson construction [4] is flawed.

## Going infinite . . .

What about strange threshold systems, such as

### Problem

Does there exist an  $(\text{infinite}, \infty)$  threshold scheme, i.e. where the secret is determined by arbitrary infinite collection of shares, but which is independent of any finite collection?

Or, at least,

### Problem

Does there exist a  $(\text{finite}, \text{co-finite}, \infty)$  *ramp* scheme, i.e. where the secret is independent of any finite collection of shares but which is determined by any cofinite collection (all but finitely many) of shares?

# Infinite graphs

## Definition

The *ratio*  $R(G)$  of an infinite graph  $G$  is the sup of  $R(G')$  for finite spanned subgraphs of  $G$ ,

## Theorem (Csirmaz [13, 14])

- 1  $R(d\text{-dimensional lattice}) = d$  for  $d \geq 2$ .
- 2  $R(\text{infinite path}) = 3/2$ .
- 3  $R(\text{honeycomb lattice}) = 2$ .
- 4  $R(\text{infinite ladder}) = 7/4$ .



## Problem

Determine the ratio for the *triangle lattice*. It is between 2 and 2.4.

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# Computational Secret Sharing

## Method

- 1 encode the secret
- 2 distribute it among participants using Information Dispersal
- 3 distribute the key using unconditional secret sharing

## Size of share (Béguin & Cresti [2])

The best theoretically available: the sum of shares in each qualified subset must exceed the size of the secret, *plus some fixed term* for the key.

## Caveats

The access structure is not necessarily definable; security has subtleties, and the “fixed term” can be quite large.

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